

Switching over to SimpleCV.

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SimpleCV¹, which stands for Simple Computer Vision, is an easy-to-use Python frame-work that bundles together open source computer vision libraries and algorithms for solving problems. The idea of this document is to provide a quick reference for switching from Matlab² and OpenCV³ to SimpleCV.

Description	Matlab	OpenCV	SimpleCV
Reading an image	<code>imread('lenna.png')</code>	<code>cvLoadImage('lenna.png')</code>	<code>Image('lenna.png')</code>
Converting the image to RGB colorspace	<code>hsv2rgb(hsv_image)</code> or <code>ind2rgb(X, map)</code>	<code>CvtColor(bitmap, retVal, CV_BGR2RGB)</code>	<code>img.toRGB()</code>
Converting the image to BGR colorspace	-	<code>CvtColor(bitmap, retVal, CV_RGB2BGR)</code>	<code>img.toBGR()</code>
Converting the image to HLS colorspace	-	<code>CvtColor(bitmap, retVal, CV_RGB2HLS)</code>	<code>img.toHLS()</code>
Converting the image to HSV colorspace	<code>rgb2hsv(rgb_image)</code>	<code>CvtColor(bitmap, retVal, CV_RGB2HSV)</code>	<code>img.toHSV()</code>

¹References : O'Reilly Publication, Practical Computer Vision with SimpleCV by Nathan Oostendorp, Anthony Oliver, and Katherine Scott.

²Matlab documentation : <http://www.mathworks.in/help/techdoc/>

³OpenCV documentation : <http://docs.opencv.org/>

Description	Matlab	OpenCV	SimpleCV
Converting the image to XYZ colorspace	<code>cform = makecform('srgb2xyz'); applycform(rgb,cform);</code>	<code>CvtColor(bitmap, retVal, CV_RGB2XYZ)</code>	<code>img.toXYZ()</code>
Converting the image to GRAY colorspace	<code>rgb2gray(rgb_image)</code>	<code>CvtColor(bitmap, retVal, CV_RGB2GRAY)</code>	<code>img.toGray()</code>
Create a new, empty OpenCV bitmap	<code>zeros(H, W, C)</code>	<code>SetZero(bitmap)</code>	<code>img.getEmpty(channels)</code>
Full copy of the image	<code>newimg = img</code>	<code>Copy(bitmap, newimg)</code>	<code>img.copy()</code>
Resize the image	<code>imresize(img, scale)</code>	<code>Resize(bitmap, scaled_bitmap)</code>	<code>img.resize(x,y)</code>
Invert image	<code>imcomplement(img)</code>	-	<code>img.invert()</code>
Horizontally mirror an image	<code>flipdim(img,2)</code>	<code>Flip(bitmap, newimg_bitmap, 1)</code>	<code>img.flipHorizontal()</code>
Vertically mirror an image	<code>flipdim(img,1)</code>	<code>Flip(bitmap, newimg_bitmap, 0)</code>	<code>img.flipVertical()</code>
Stretch filter on a greyscale image	<code>img(img<th_l) = 0; img(img>th_h) = 255</code>	<code>Threshold(grayscale_bitmap, newimg, thresh_low, 255,CV_THRESH_TOZERO)</code>	<code>img.stretch(thresh_low, thresh_high)</code>
Binary threshold of the image	- <code>step(vision.Autothresholder,img)</code>	<code>Threshold(bitmap, bitmap, thresh, maxv, CV_THRESH_BINARY_INV)</code>	<code>img.binarize(thresh, maxv, blocksize, p)</code>
Mean color of the image	<code>mean(reshape(im, size(im,1)*size(im,2), size(im,3)))</code>	<code>Avg(bitmap)[0:3]</code>	<code>img.meanColor()</code>
Finds the FeatureSet strongest corners first	<code>corner(img)</code>	<code>GoodFeaturesToTrack(GrayscaleBitmap, eig_image, temp_image, maxnum, minquality, mindistance, None)</code>	<code>img.findCorners(maxnum, minquality, mindistance)</code>

Description	Matlab	OpenCV	SimpleCV
Blobs are continuous light regions	step(vision.BlobAnalysis, fg_img)	-	img.findBlobs(threshval, minsize, maxsize, threshblocksize, threshconstant)
Finding the location of a known object	-	HaarDetectObjects(EqualizedGrayscaleBitmap(), cascade.getCascade(), storage, scale_factor, use_canny)	findHaarFeatures(self, cascade, scale_factor, min_neighbors, use_canny)
Uploading the Image to Imgur or Flickr	-	-	img.upload(dest,api_key, api_secret,verbose)
Smooth the image	H = fspecial(<i>type</i>); imfilter(I,H)	Smooth(r, ro, algorithm, win_x, win_y, sigma, spatial_sigma)	img.smooth(algorithm_name, aperature, sigma, spatial_sigma, grayscale)
Draw a circle on the Image	step(vision.MarkerInserter, img, pts)	-	img.drawCircle(ctr, rad, color, thickness)
Draw a line	plot(X_vector, Y_vector)	-	img.drawLine(pt1, pt2, color, thickness)
Size of image	[size(img,1) size(img,2)]	GetSize(bitmap)	img.size()
Split the image into a series of image chunks	-	-	img.split(cols, rows)
Images of R,G,B channels are recombined into a single image	cat(3, r, g, b)	Merge(b,g,r,None,retVal)	img.mergeChannels(r,b,g)
Apply a color correction curve in HSL space	-	-	img.applyHLSCurve(hCurve, lCurve, sCurve)
Apply a color correction curve in RGB space	-	-	img.applyRGBCurve(rCurve, gCurve, bCurve)
Applies Intensity to all three color channels	-	-	img.applyIntensityCurve(curve)
Returns Image of the string	-	-	img.toString()

Description	Matlab	OpenCV	SimpleCV
Split the channels of an image into RGB	<code>r=img(:,:,1); g=img(:,:,2); b=img(:,:,3)</code>	<code>Split(bitmap, b, g, r, None)</code>	<code>img.splitChannels(grayscale)</code>
Returns image representing the distance of each pixel from a given color tuple	-	-	<code>img.colorDistance(color)</code>
Apply morphological erosion to a image	<code>imerode(img,SE)</code>	<code>Erode(bitmap, retVal, kern, iterations)</code>	<code>img.erode(iterations)</code>
Apply morphological dilation to a image	<code>imdilate(img,SE)</code>	<code>Dilate(bitmap, retVal, kern, iterations)</code>	<code>img.dilate(iterations)</code>
Histogram equalization on the image	<code>histeq(img, hgram)</code>	<code>cv.EqualizeHist(GrayscaleBitmap, Equalizedgraybitmap)</code>	<code>img.equalize()</code>
Applies erosion operation followed by a morphological dilation	<code>imerode(img, SE)</code>	<code>MorphologyEx(bitmap, retVal, temp, kern, CV_MOP_OPEN, 1)</code>	<code>img.morphOpen()</code>
The difference between the morphological dilation and the morphological gradient	-	<code>MorphologyEx(Bitmap, retVal, temp, kern, CV_MOP_GRADIENT, 1)</code>	<code>img.morphGradient()</code>
1D histogram(numpy array) of intensity for pixels in the image	<code>step(vision.Histogram,img)</code>	-	<code>img.histogram(numbins)</code>
The histogram of the hue channel for the image	-	-	<code>img.hueHistogram(bins)</code>
Returns the peak hue values histogram of hues	-	-	<code>img.huePeaks(bins)</code>
Add two images	<code>imadd(img1,img2)</code>	<code>Add(imgBitmap, otherBitmap, newBitmap)</code>	<code>img._add_(other)</code>

Description	Matlab	OpenCV	SimpleCV
Subtract two images	<code>imsubtract(img1,img2)</code>	<code>Sub(imgBitmap, otherBitmap, newBitmap)</code>	<code>img._sub_(other)</code>
Or two images	-	<code>Or(imgBitmap, otherBitmap, newBitmap)</code>	<code>img._or_(other)</code>
Image division operation taking two images as input	<code>imdivide(img1,img2)</code>	<code>Div(imgBitmap, otherBitmap, newBitmap)</code>	<code>img._div_(other)</code>
Raises every array element in image array to a power	<code>img.^p</code>	<code>Pow(imgBitmap, otherBitmap, other)</code>	<code>img._pow_(other)</code>
Finds 2d and 1d barcodes in the image	-	-	<code>img.findBarcode(zxing_path)</code>
Finds line segments in the image	<code>hough(BW)</code>	<code>HoughLines2(em, CreateMemStorage(), CV_HOUGH_PROBABILISTIC, 1.0, CV_PI/180.0, threshold, minlinelength, maxlinegap)</code>	<code>img.findLines(threshold, minlinelength, maxlinegap, cannyth1, cannyth2)</code>
Finds a chessboard within that image	-	<code>FindChessboardCorners(EqualizedGrayscaleBitmap, dimensions, CV_CALIB_CB_ADAPTIVE_THRESH + CV_CALIB_CB_NORMALIZE_IMAGE)</code>	<code>img.findChessboard(dimensions, subpixel)</code>
Canny edge detection method	<code>edge(img,'canny')</code>	<code>Canny(GrayscaleBitmap, edgeMap, t1, t2)</code>	<code>img.edges(t1, t2)</code>
function rotates an image around a specific point by the given angle	<code>imrotate(img,angle)</code>	<code>GetRotationMatrix2D(point , angle, scale, rotMat)</code>	<code>img.rotate(angle, fixed, point, scale)</code>
return a shear-ed image from the cornerpoints	<code>tform = maketform('affine',A); imtransform(img,tform)</code>	<code>GetAffineTransform(src, cornerpoints, aWarp)</code>	<code>img.shear(cornerpoints)</code>
Function for warp performs an affine rotation	<code>tform = maketform('projective',A); imtransform(img,tform)</code>	<code>cv.WarpPerspective(imgBitmap, retVal, rotMatrix)</code>	<code>img.transformPerspective(rotMatrix)</code>
Returns the RGB value for a particular image pixel	<code>img(y, x, :)</code>	<code>Get2D(Bitmap, y, x)</code>	<code>img.getPixel(x, y)</code>

Description	Matlab	OpenCV	SimpleCV
Returns a single row of RGB values from the image	<code>squeeze(img(row, :, :))</code>	<code>GetRow(imgBitmap, row)</code>	<code>img.getHorzScanline(row)</code>
Returns a single column of gray values from the image	<code>gray=rgb2gray(img); squeeze(gray(:, column, :))</code>	<code>GetCol(imgGrayscaleBitmap, column)</code>	<code>getVertScanlineGray(column)</code>
Returns a single row of gray values from the image	<code>gray=rgb2gray(img); squeeze(gray(row, :, :))</code>	<code>GetRow(imgGrayscaleBitmap, row)</code>	<code>getHorzScanlineGray(row)</code>
Crops the image based on parameters	<code>imcrop(img, rect)</code>	-	<code>img.crop(x , y, w, h, centered)</code>
Returns the selected region.	<code>imrect(hparent,position)</code>	-	<code>img.regionSelect(x1, y1, x2, y2)</code>
Clears out the entire image	<code>img(:)=0</code>	<code>SetZero(Bitmap)</code>	<code>img.clear()</code>
Draws the string on the image at the specified coordinates.	<code>text(x,y,'string')</code>	-	<code>img.drawText(text , x , y , color, fontsize)</code>
Draw a rectangle on the image	<code>rectangle('Position',[x,y,w,h])</code>	-	<code>img.drawRectangle(x,y,w,h,color,width,alpha)</code>
Shows the current image	<code>imshow(img)</code>	<code>ShowImage("Image", image)</code>	<code>img.show(type)</code>
Push a new drawing layer onto the back of the layer stack	-	-	<code>img.addDrawingLayer(layer)</code>
Insert a new layer into the layer stack at the specified index	-	-	<code>img.insertDrawingLayer(layer, index)</code>
Remove a layer from the layer stack based on the layer's index	-	-	<code>img.removeDrawingLayer(index)</code>
Return a drawing layer based on the index	-	-	<code>img.getDrawingLayer(index)</code>

Description	Matlab	OpenCV	SimpleCV
Returns the gray value for a particular image pixel	<code>gray=rgb2gray(img); gray(y,x)</code>	<code>Get2D(GrayscaleBitmap(), y, x)</code>	<code>img.getGrayPixel(x, y)</code>
Returns a single column of RGB values from the image	<code>squeeze(img(:, column, :))</code>	<code>GetCol(imgBitmap, column)</code>	<code>img.getVertScanline(column)</code>
Remove all of the drawing layers	-	-	<code>img.clearLayers()</code>
Return the array of DrawingLayer objects	-	-	<code>img.layers()</code>
Return all DrawingLayer objects as a single DrawingLayer.	-	-	<code>img.mergedLayers()</code>
Render all of the layers onto the current image	-	-	<code>img.applyLayers(indicies)</code>
automatically adjust image size to match the display size	<code>imshow(img,'InitialMagnification','fit')</code>	-	<code>img.adaptiveScale(resolution,fit=True)</code>
Combine two images as a side by side images	-	-	<code>img1.sideBySide(img2, side, scale)</code>
Generate a binary mask of the image based on a range of rgb values	<code>[X,map] = rgb2ind(img, 65536); roicolor(X,low,high)</code>	-	<code>createBinaryMask(self,color1,color2)</code>
Make the canvas larger but keep the image the same size	-	-	<code>img.embiggen(size, color, pos)</code>
The white areas of the mask will be kept and the black areas removed	<code>X2 = zeros(size(X), 'uint16'); X2(mask) = X(mask); ind2rgb(X2, map)</code>	-	<code>img.applyBinaryMask(mask,bg_color)</code>

Description	Matlab	OpenCV	SimpleCV
Generate a grayscale or binary mask image based either on a hue or an RGB triplet	-	-	img.createAlphaMask(hue, hue_lb,hue_ub)
Apply a function to every pixel and return the result	-	-	img.applyPixelFunction(theFunc)
Calculate the integral image and return it as a numpy array	integralImage(img)	Integral(GrayscaleBitmap,img)	img.integralImage(tilted)
Convolution performs a shape change on an image.	conv2(img,kernel,'shape')	Filter2D(Bitmap,retVal,myKernel,center)	img.convolve(,kernel,center)
Function searches an image for a template image	step(vision.TemplateMatcher, rgb2gray(img),rgb2gray(T))	-	img.findTemplate(template_image, threshold, method)
Return any text it can find using OCR on the image	-	-	img.readText()
extract perfect circles from the image	-	-	img.findCircle(canny,thresh,distance)
Attempts to perform automatic white balancing	-	-	img.whiteBalance(method)
Apply a LUT (look up table) to the pixels in a image	intlut(A, LUT)	LUT(bitmap,bitmap,fromarray(LUT))	img.applyLUT(rLUT,bLUT,gLUT)
Finds keypoints in an image and returns them as the raw keypoints	detectSURFFeatures(img)	-	img._getRawKeypoints(thresh,flavor, highQuality, forceReset)
Method does a fast local approximate nearest neighbors (FLANN) calculation between two sets of feature vectors	matchFeatures(feat1,feat2)	-	img._getFLANNMatches(sd,td)

Description	Matlab	OpenCV	SimpleCV
Calculates keypoints for both images, determines the keypoint correspondences	-	-	img.drawKeypointMatches(template, thresh, minDist,width)
Match a template image with another image using SURF keypoints.	-	-	img.findKeypointMatch(template, quality,minDist,minMatch)
This method finds keypoints in an image and returns them as a feature set	detectSURFFeatures(img)	-	img.findKeypoints(min_quality, flavor,highQuality)
Returns the colors in the palette of the image	-	-	img.getPalette(bins,hue)
Takes in the palette from another image and attempts to apply it to this image	-	-	img.rePalette(palette,hue)
returns the visual representation (swatches) of the palette in an image	-	-	img.drawPaletteColors(size,horizontal,bins,hue)
The method then goes through and replaces each pixel with the centroid of the clutsters found by k-means	-	-	img.palettize(bins,hue)
Palettization and behaves similar to the fndBlobs	-	-	img.findBlobsFromPalette(palette_selection, minsize, maxsize)
Method uses the color palette to generate a binary image	-	-	img.binarizeFromPalette(palette_selection)
Returns the RAW DFT transform of an image	fft2(X)	DFT(src, dst,CV_DXT_FORWARD)	img.rawDFTImage(grayscale)
Method applies a simple band pass DFT filter	-	-	img.bandPassFilter(xCutoffLow, xCutoffHigh, yCutoffLow, yCutoffHigh,grayscale)

Description	Matlab	OpenCV	SimpleCV
Skeletonization of the image	bwmorph(BW,'skel')	-	img.skeletonize(radius)
smartThreshold uses a method graph cut, to automagically generate a grayscale mask image	-	grabCut(npimg,mask,rect,tmp1,tmp2,10,mode)	img.smartThreshold(mask, rect)
It takes a image converts it to grayscale, and applies a threshold	-	-	img.smartFindBlobs(mask,rect,thresh_level)
This method is same as Paint bucket tool in image manipulation program	imfill(BW,locations)	FloodFill(bmp,tuple(points),color, lower,upper,flags)	img.floodFill(points,tolerance,color, lower,upper,fixed_range)
Returns Image where the values similar to the seed pixel have been replaced by the input color	-	-	img.floodFillToMask(points,tolerance, color,lower,upper,fixed_range,mask)
A featureset of blobs form the Mask Image	-	-	img.findBlobsFromMask(mask,threshold, minsize, maxsize)
Returns the log value of the magnitude image of the DFT transform	-	-	img.getDFTLogMagnitude(grayscale)
Apply an arbitrary filter to the DFT of an image	-	-	img.applyDFTFilter(flt,grayscale)
Applies a high pass DFT filter	-	-	img.highPassFilter(xCutoff,yCutoff,grayscale)
Applies a low pass DFT filter	-	-	img.lowPassFilter(xCutoff,yCutoff,grayscale)
Method performs an inverse discrete Fourier transform	ifft2(X)	-	InverseDFT(raw_dft_image)
DFT is applied on image using gaussian lowpass filter	-	-	img.applyUnsharpMask(boost,dia,grayscale)

Description	Matlab	OpenCV	SimpleCV
Performs an optical flow calculation and attempts to find motion between two subsequent frames	<code>step(vision.OpticalFlow,img1,img2)</code>	<code>CalcOpticalFlowHS(previousFrameGrayscaleBitmap, imgGrayscaleBitmap,block,shift,spread,0,xf,yf)</code>	<code>img.findMotion(previous_frame, window, method, aggregate)</code>
Creates a butterworth filter of 64x64 pixels, resizes it to fit the image	-	-	<code>img.applyButterworthFilter(dia, order,highpass,grayscale)</code>
Creates a gaussian filter of 64x64 pixels, resizes it to fit image	<code>H = fspecial('gaussian',hsize,sigma); imfilter(I,H)</code>	-	<code>img.applyGaussianFilter(dia, highpass, grayscale)</code>